

# Kingfisher Hall Learning Grid: Autumn Term 2, Year 6

## Wars Through Time

### Force for Positive Change



The children will be designing and making cushions for KS1 classroom reading areas. They will use skills in computer aided design and textiles to create their small cushions.

### Key Dates

6<sup>th</sup> November: Individual photos  
 11<sup>th</sup> November: Anti-bullying week  
 15<sup>th</sup> November: Children in Need  
 25<sup>th</sup> & 26<sup>th</sup> November: Local Library Visit

12<sup>th</sup> December: TRIP Gunpowder Mills  
 13<sup>th</sup> December: Winter Fair  
 18<sup>th</sup> December: Xmas Jumper / Dinner  
 20<sup>th</sup> December: Last day of term (1:30 finish)

### Maths



This term, the children will be looking at geometry. They will be identifying angles that meet at a point; on a straight line; or vertically opposite, as well as calculate missing angles. They will identify the properties of 2D and 3D shapes and will work out area, perimeter and volume using formulas. In addition to this, the children will also begin to look at ratio and proportion involving relative size.

### English



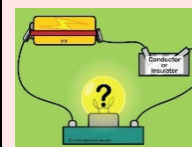
In English, children will be reading *Goodnight Mr Tom* by Michelle Magorian. The children will be using this text during their daily reading sessions as well as using this as a stimulus for writing. The writing genres that the children will be focussing on this term will be: Historical fiction (diary), political speeches and Poetry.

### History: Wars Through Time



Through our historical enquiry, children will learn that the cause of wars can be for different reasons and can last for different periods of time. They will understand what a Civil War is and look at major battles through history, including their local area. They will know the impact of war on the everyday lives of soldiers and their families and have an understanding of reconciliation and how attitudes and systems were affected.

### Science: Electricity



Children will know what a circuit is and the components that make it. They will begin to understand voltage as the pressure from an electrical circuit's power source that pushes (current) through a conducting loop, and associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit. Children will also learn the recognised symbols when representing a simple circuit in a diagram.

### PHSE: Celebrating Differences



This term the children will be looking at the perception of normality and learn about power struggles. They will learn about differences as conflict and celebration and begin to understand disability, bullying, inclusion and exclusion.

### Physical Education:



#### Outdoor: Netball

Pupils will consolidate their understanding of the principles of attack and defence. They will consistently apply a range of effective passes, to keep possession and score. Pupils will in turn apply pressure when defending to regain possession quickly.

#### Indoor: Dance

Pupils will focus on The Lion King stage musical. They will be using correct terminology and incorporating a variety of choreographic techniques into their dance to create imaginative and expressive pieces.

### DT: Make, Do and Mend (Textiles & Computer Aided Design)



Using WW2 rationing as a stimulus, children will design, make and evaluate cushions for classroom reading areas using felt and recycled fabric. The children will use annotated diagrams, computer aided design (CAD) and basic hand sewing skills.

### Spanish



This term, the children will be learning to say the names of countries and where they would like to live. They will also say which jobs they would / would not like to do and learn about Spanish Christmas traditions.

### Music



In music, year 6 will be comparing wartime songs & sing as an ensemble. They will explore how events in history influence music and compare two versions of the same song. Children will compare two compositions inspired by the same events and sing dynamics and expression.

### Computing: 3D Digital Modelling



Children will be using programs such as 'TinkerCAD' to digitally manipulate 3D shapes and create their own design. They will then apply these skills to plan, design, make and modify their D&T toy design using digital 3D modelling.